

Game Instructions

GB The Ruddy Holes **GB**

Art.-No. 3373

Game inventor: Willi Hirsch

for 2 - 4 players

Content: 4 game consoles ; 20 bars with holes and 20 pegs

It is **the aim of the game** to find the correct wooden bars with holes that match to the holes on your game console.

Before you start:

Each player chooses a game console. The bars with holes are placed in the centre of the table.

Rules of the game:

All players may take one of the bars with holes and insert it into the game console. If the correct bar is found, the holes match and can be fixed with one of the pegs.

If the bar doesn't fit, it has to be returned to the centre of the table and the player must try again to find the corresponding bars.

The first one who filled his console correctly gets 4 points, the second three points, the third two points and the last one gets one point.

Now the consoles must be passed on clockwise to start another match. In total 4 matches have to be played so that each player used each console.

The winner of the game is the player with the highest score.

Enjoy your game and good luck !

